| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 1 | 01:00 |

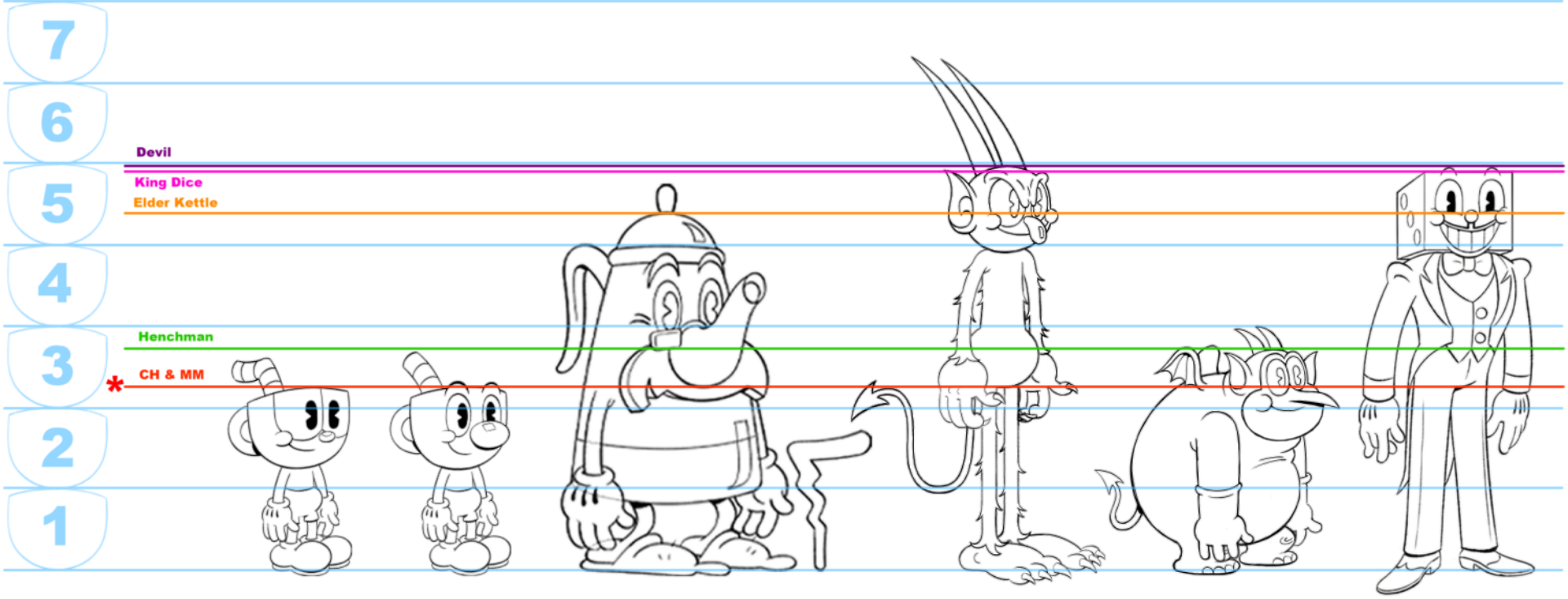
# Chapter 2:

## Cuphead & Mugman

| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 2 | 01:00 |

# Main Cast Size Chart:

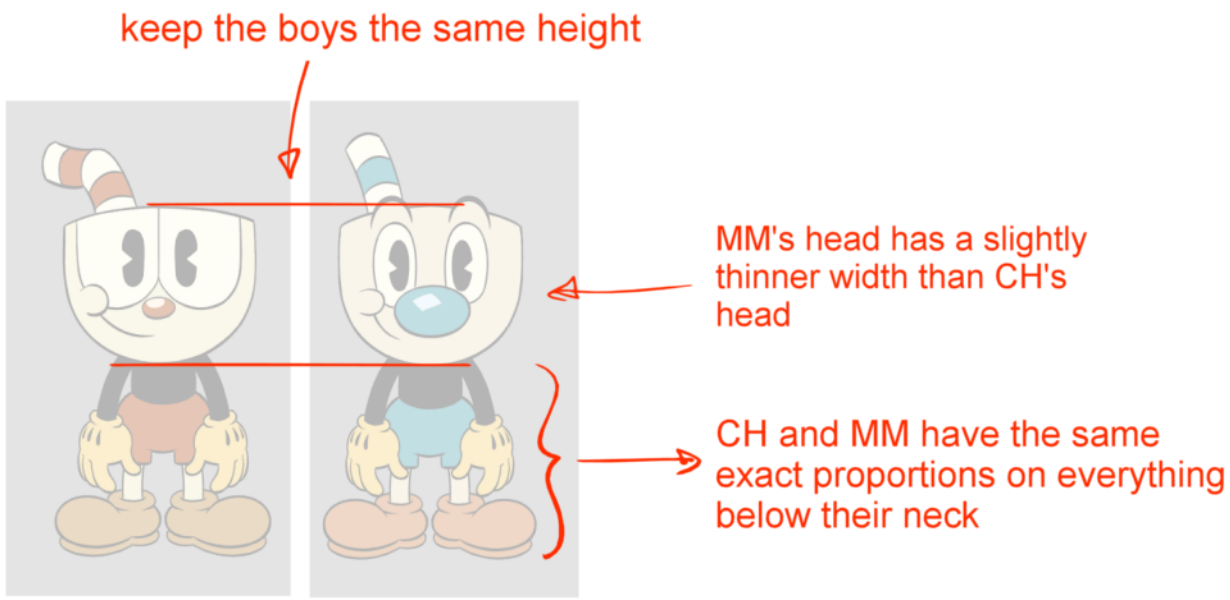
## How many Cuphead heads tall




(for reference only)

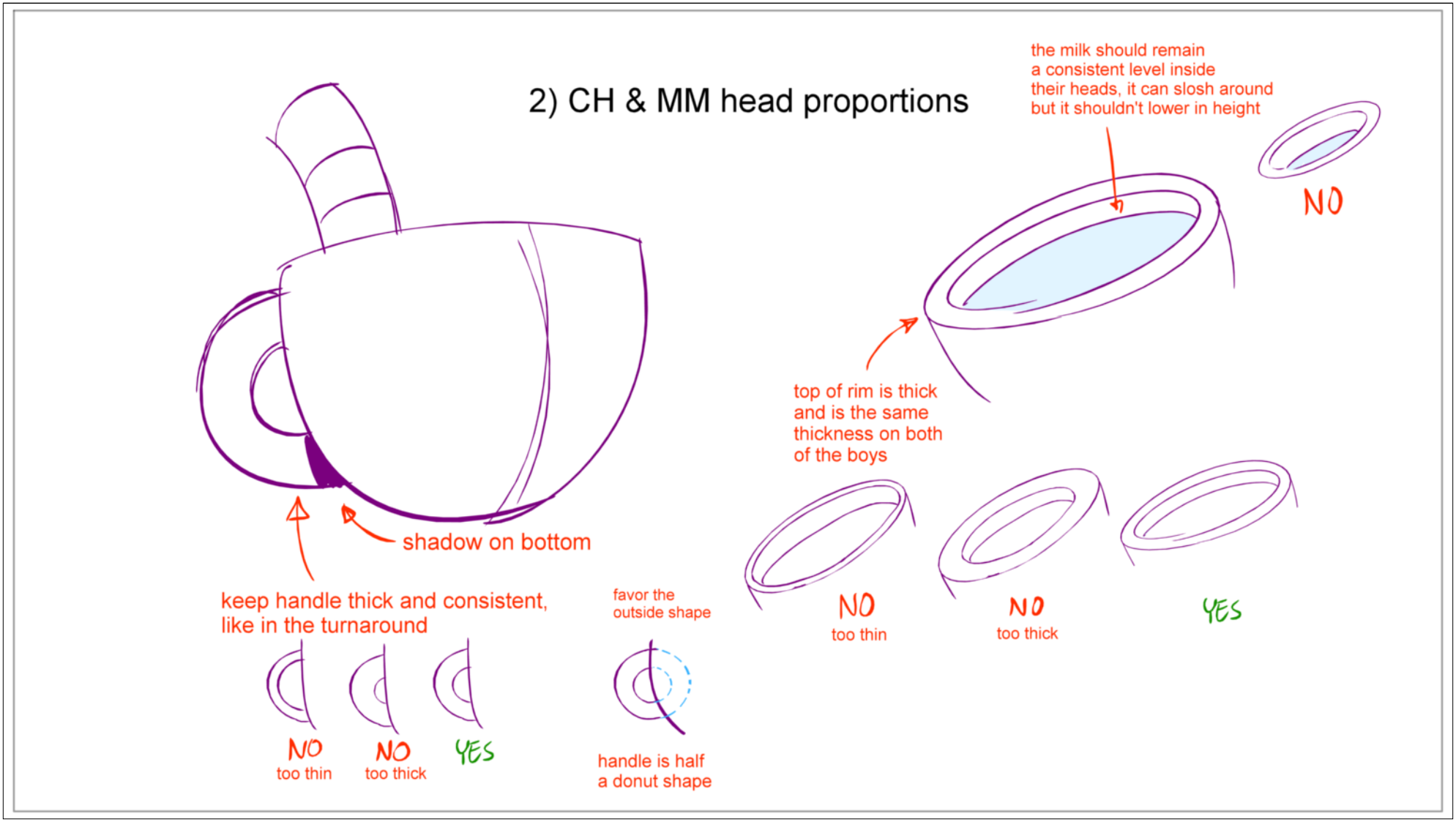
| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 3 | 01:00 |

# 1) Body Proportions



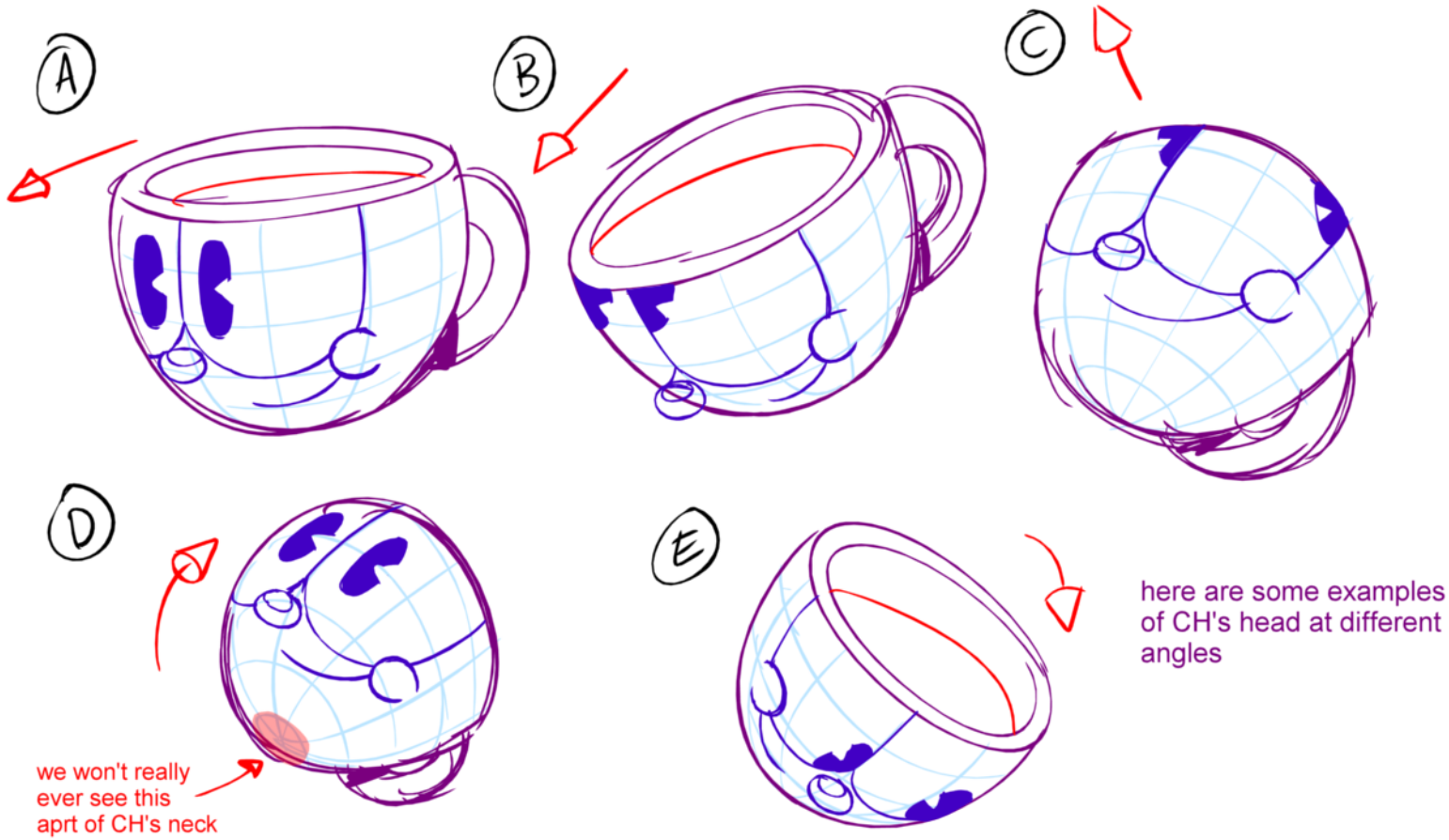
| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 4 | 01:00 |

| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 5 | 01:00 |



| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 6 | 01:00 |

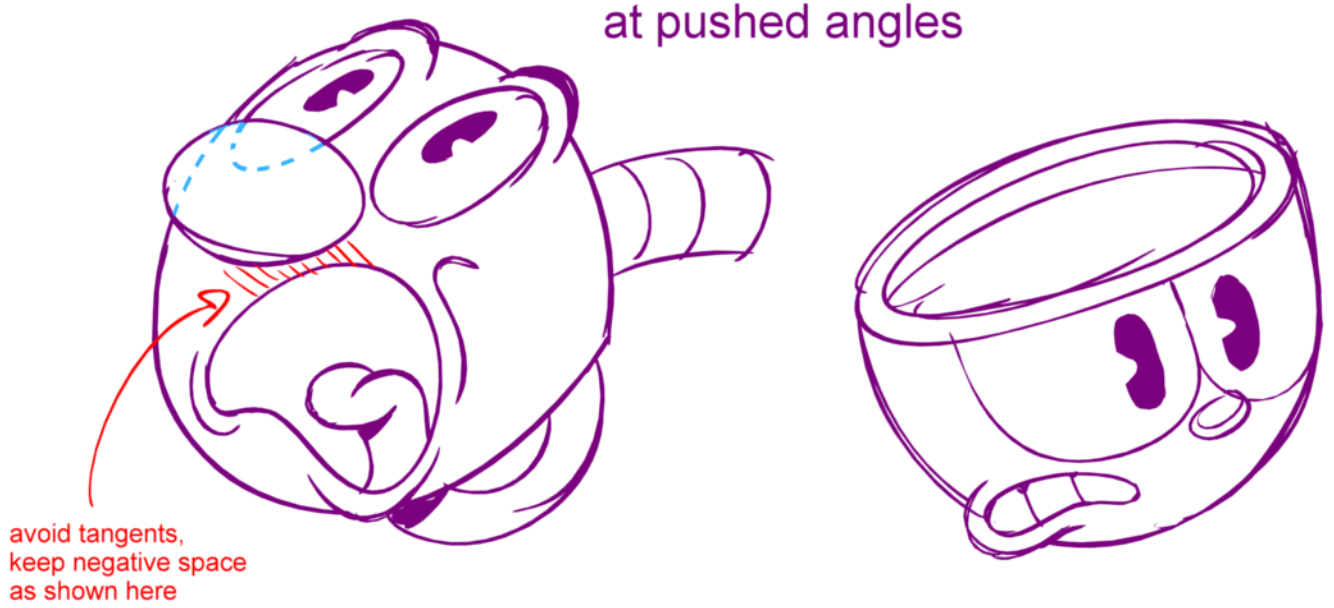
# 3) CH & MM head construction



| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 7 | 01:00 |

# 3) CH & MM head construction

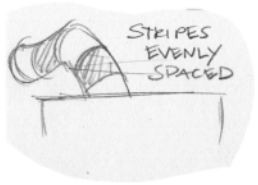
examples of expressions
at pushed angles

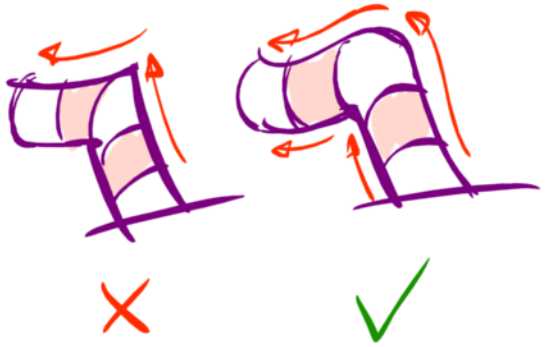


| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 8 | 01:00 |

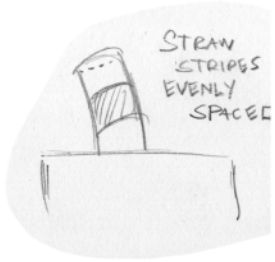
# 4) CH & MM's Straws

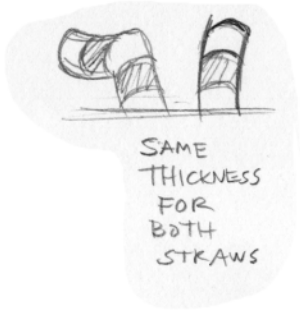
## CH's straw



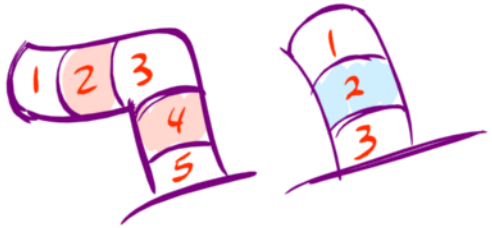
too rigid




- we generally see this number of stripes on CH & MM

  the stripes are equal in size




## MM's straw

too stubby

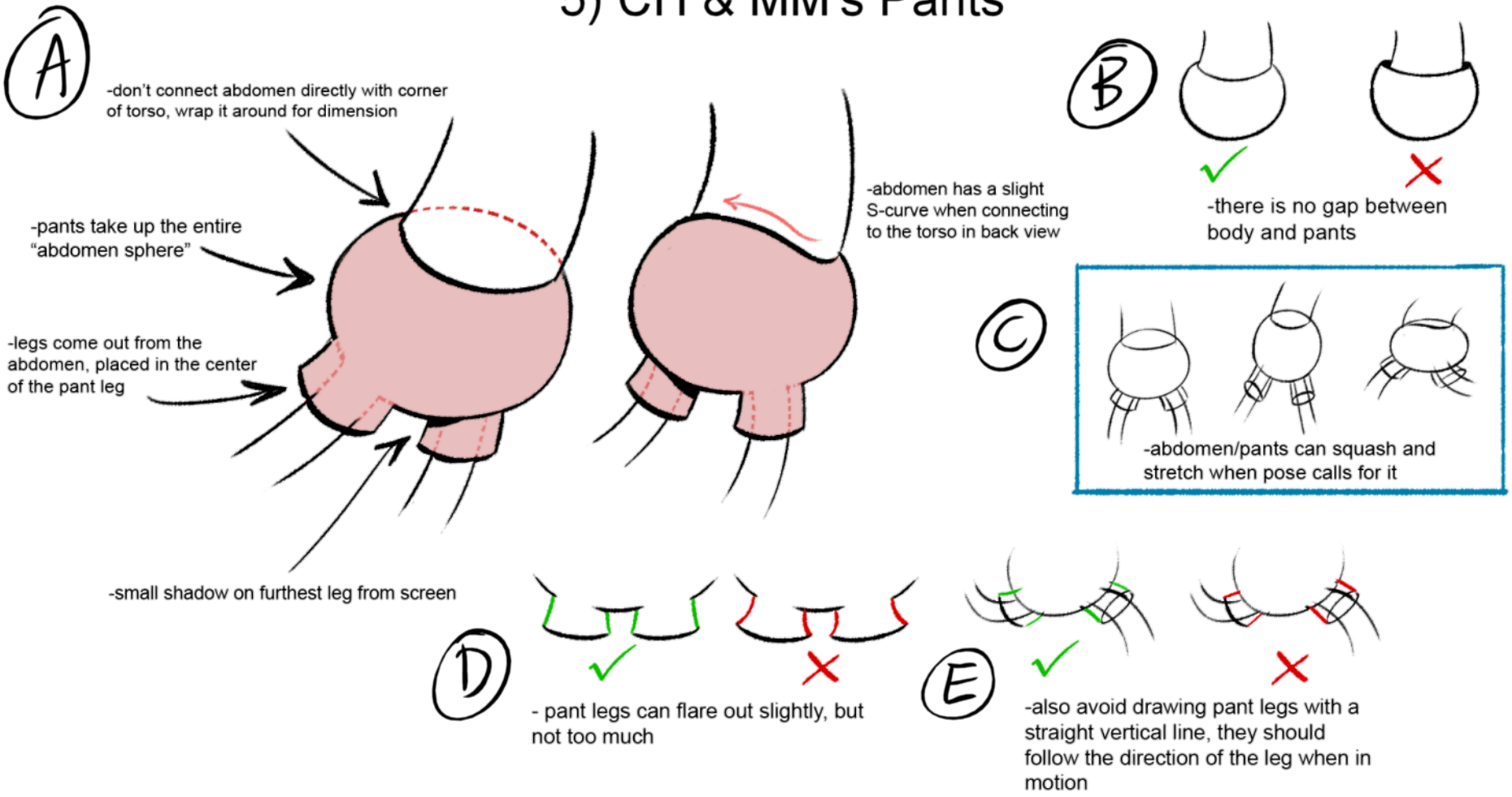
too straight
for a neutral pose,
it works on some
special poses

subtle curve

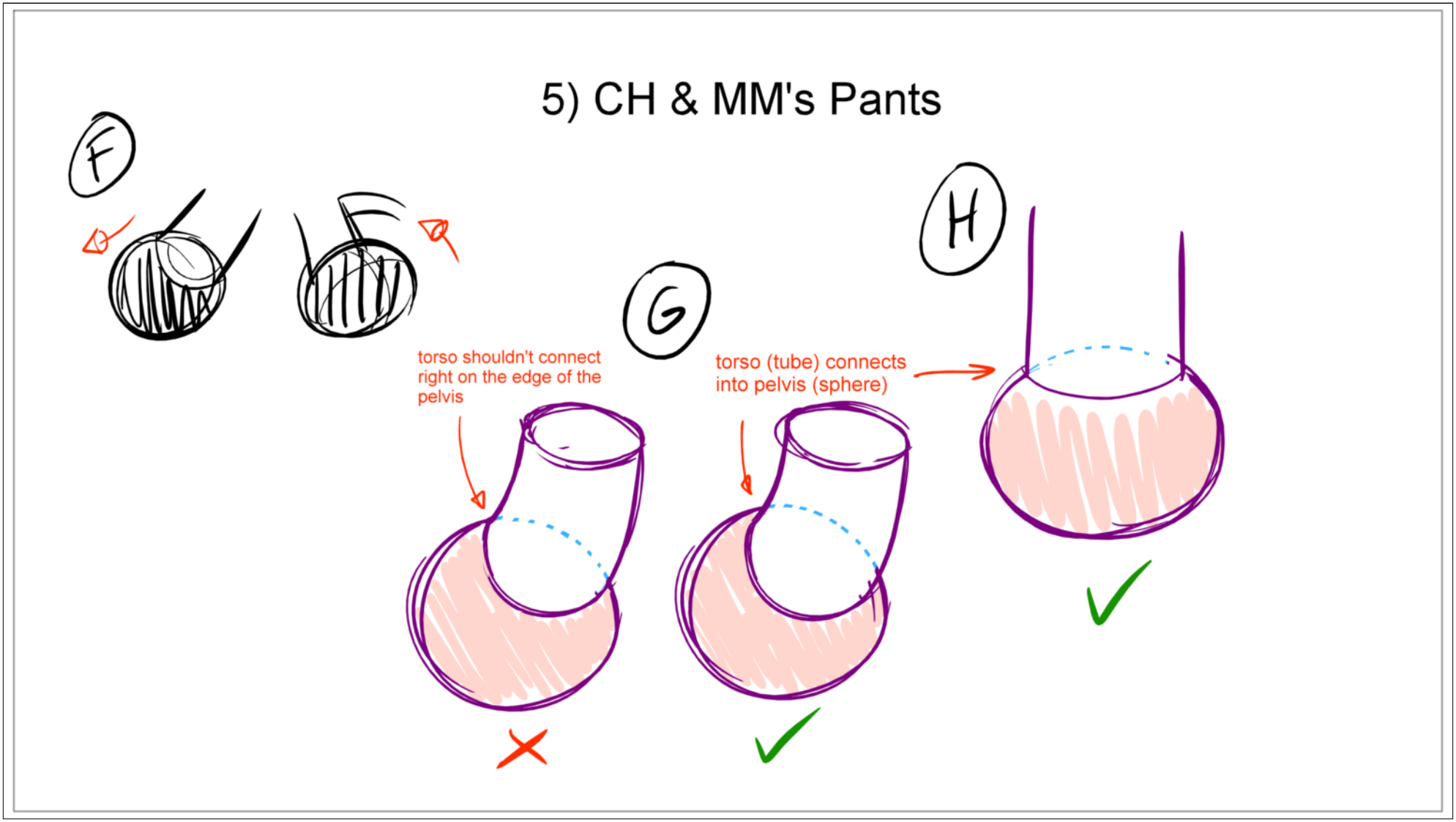
straws exposed

| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 9 | 01:00 |

# 5) CH & MM's Pants

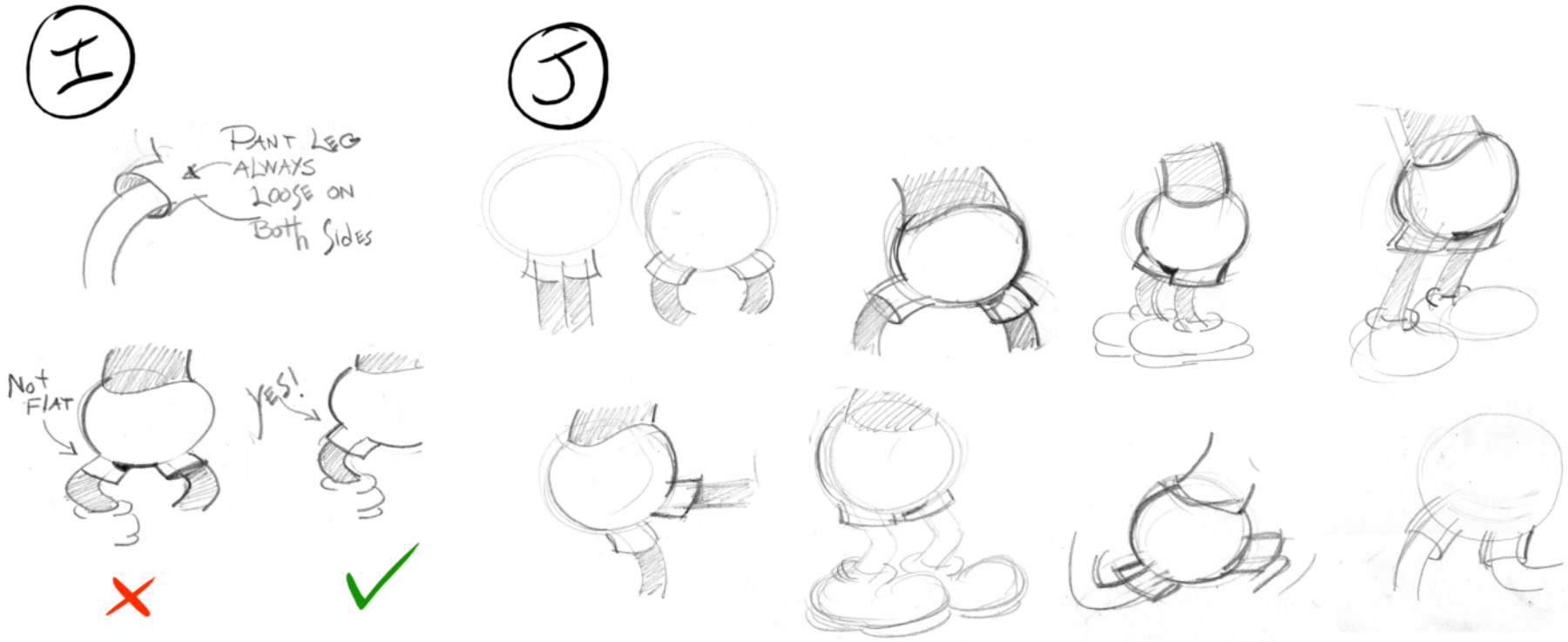


| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 10 | 01:00 |



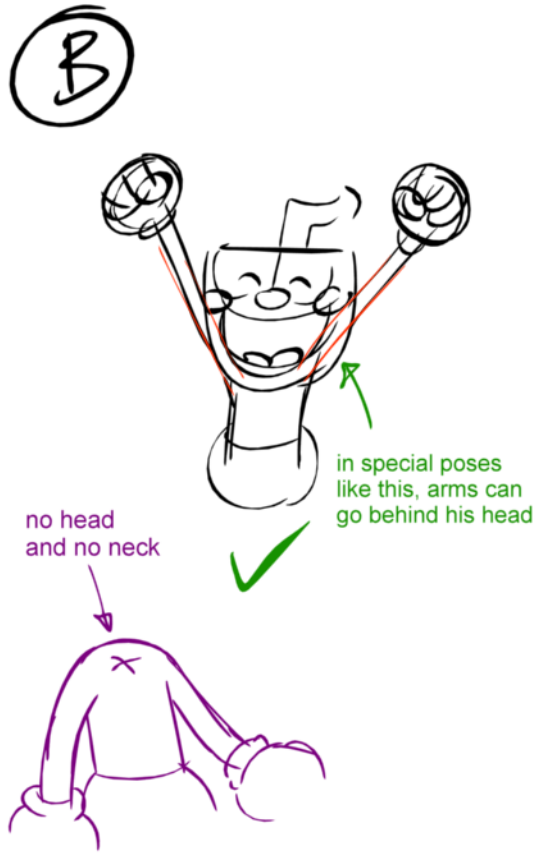
| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 11 | 01:00 |

# 5) CH & MM's Pants



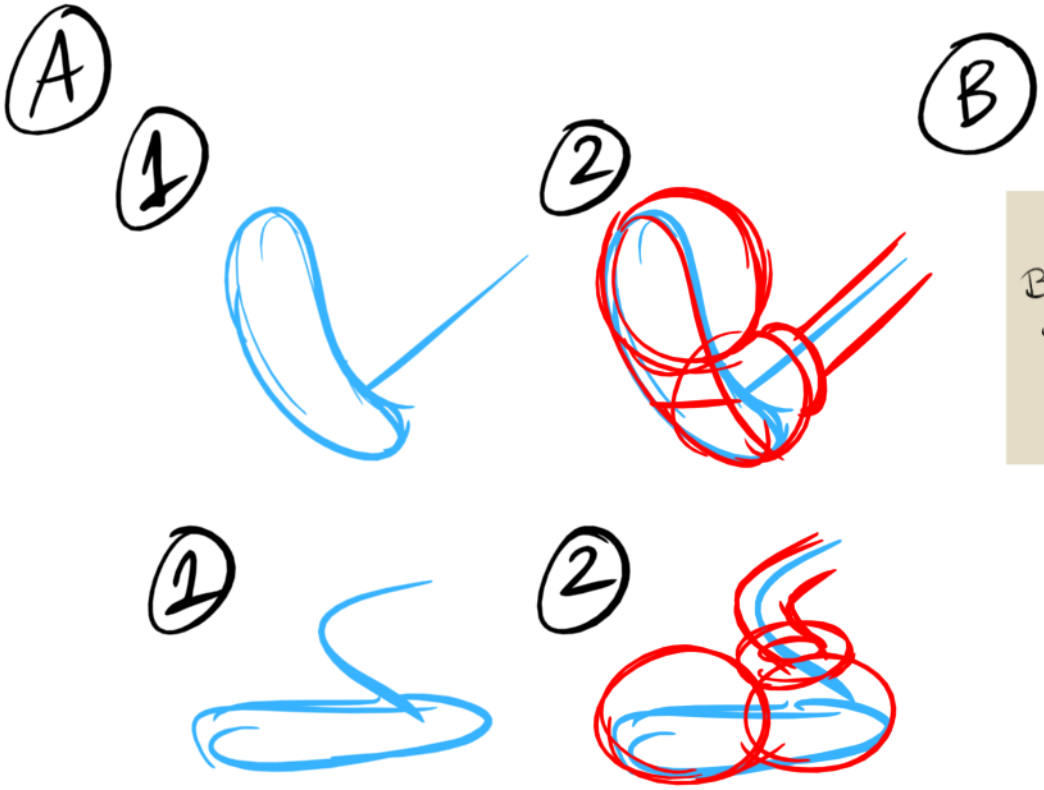
| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 12 | 00:23 |

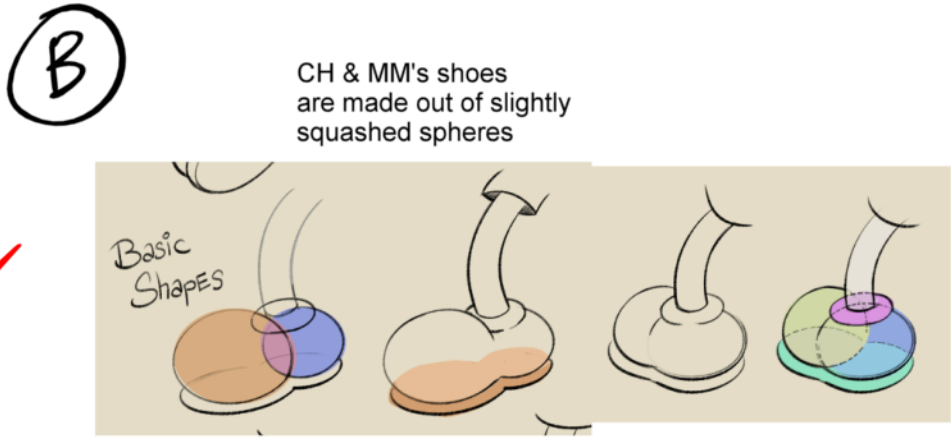
# 6) CH & MM Arms and Shoulders



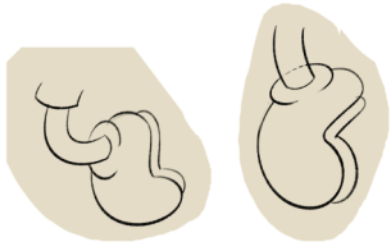
| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 13 | 01:00 |

# 7) CH & MM Foot Construction




CH & MM's shoes
are made out of slightly
squashed spheres



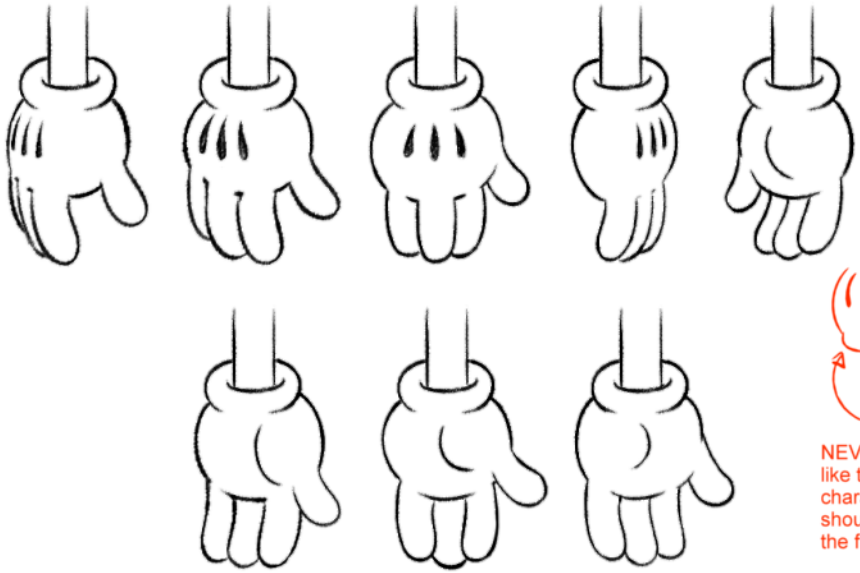
mid-step pose:
shoes bend as the foot
comes forward

| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 14 | 01:00 |

# 8) Cuphead - Hand Chart

## RELAXED HANDS

FRONT 3/4 FRONT PROFILE 3/4 REAR REAR

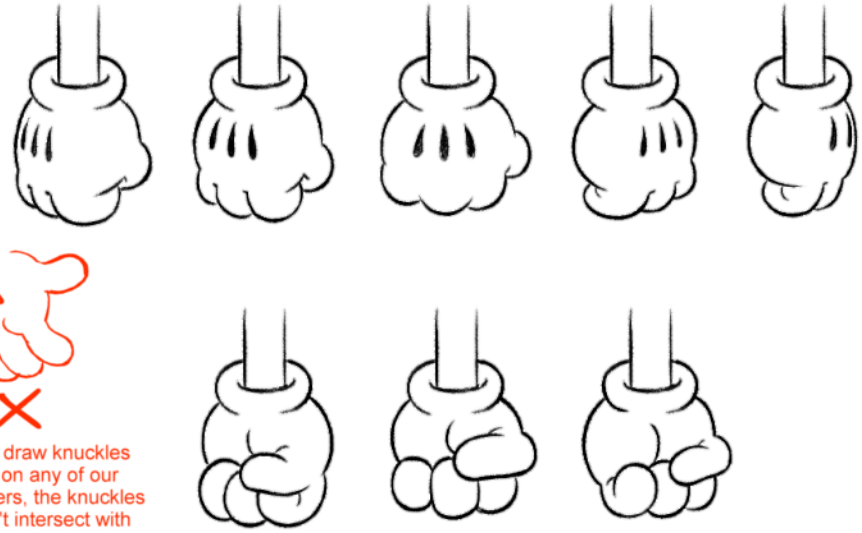


NEVER draw knuckles like this on any of our characters, the knuckles shouldn't intersect with the fingers

also, our characters, who don't have knuckles on their turnarounds, only have knuckles on pushed special poses

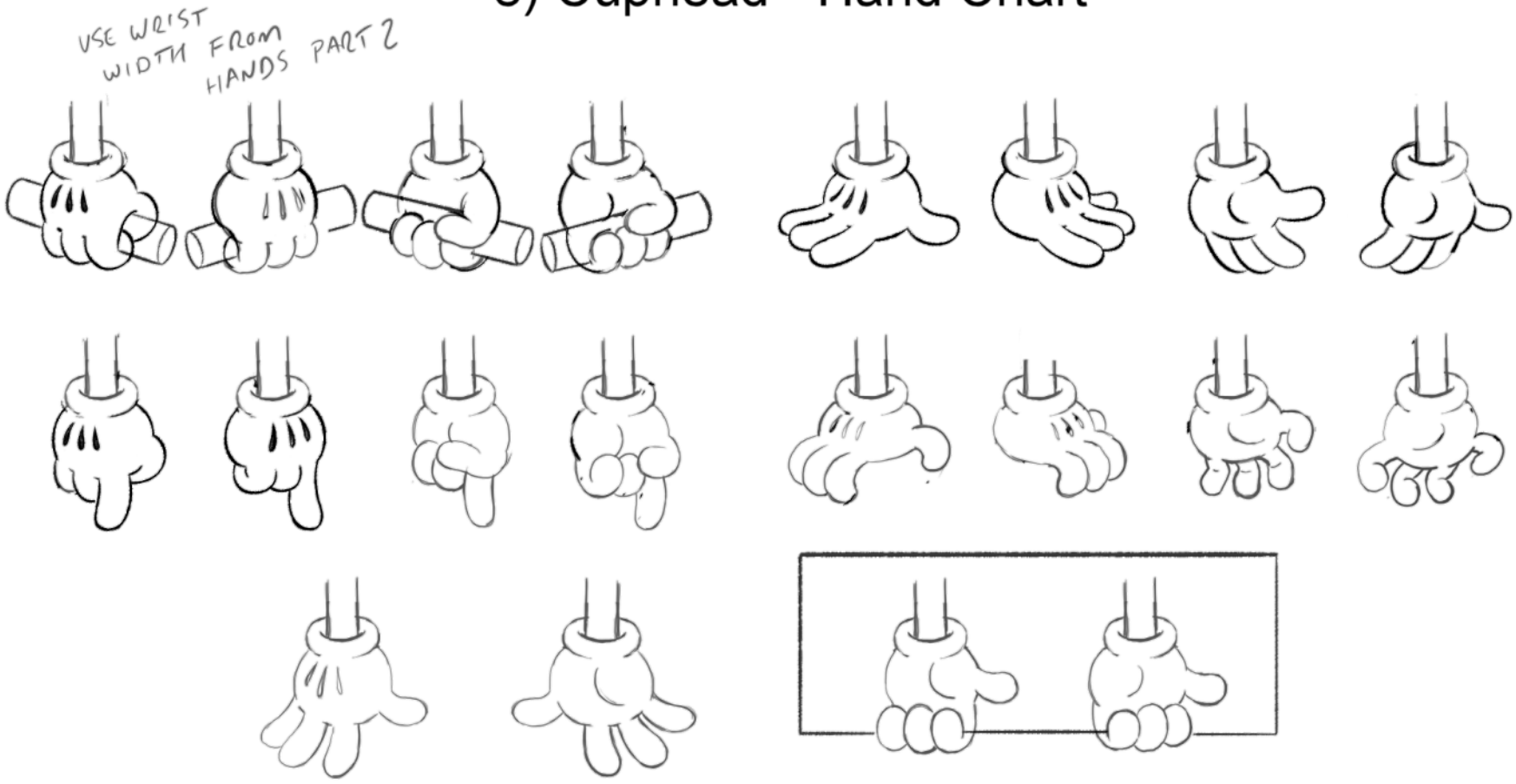
## FIST HANDS

FRONT 3/4 FRONT PROFILE 3/4 REAR REAR



| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 15 | 01:00 |

# 8) Cuphead - Hand Chart

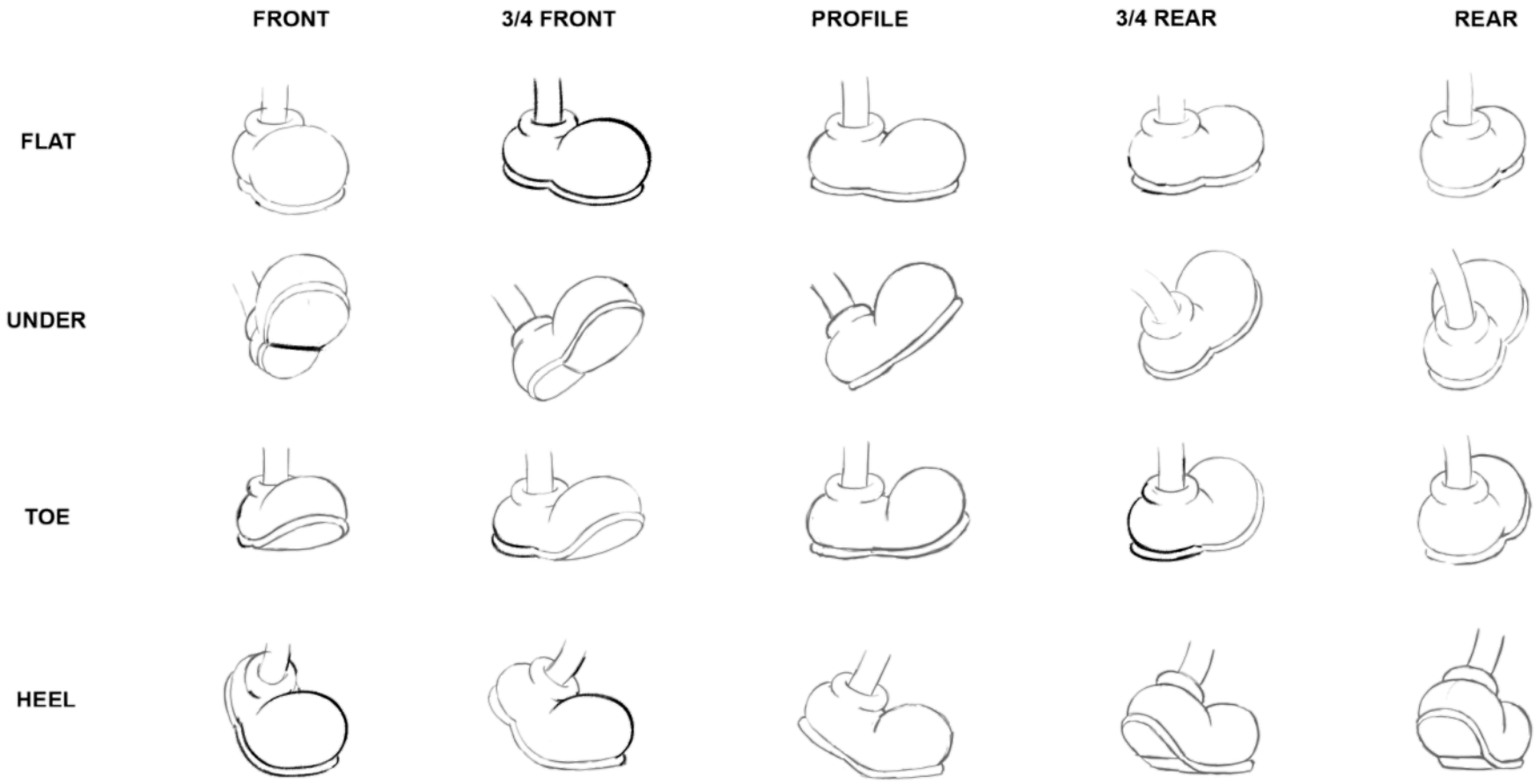


| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 16 | 01:00 |

# 8) Cuphead - Hand Chart (special poses)

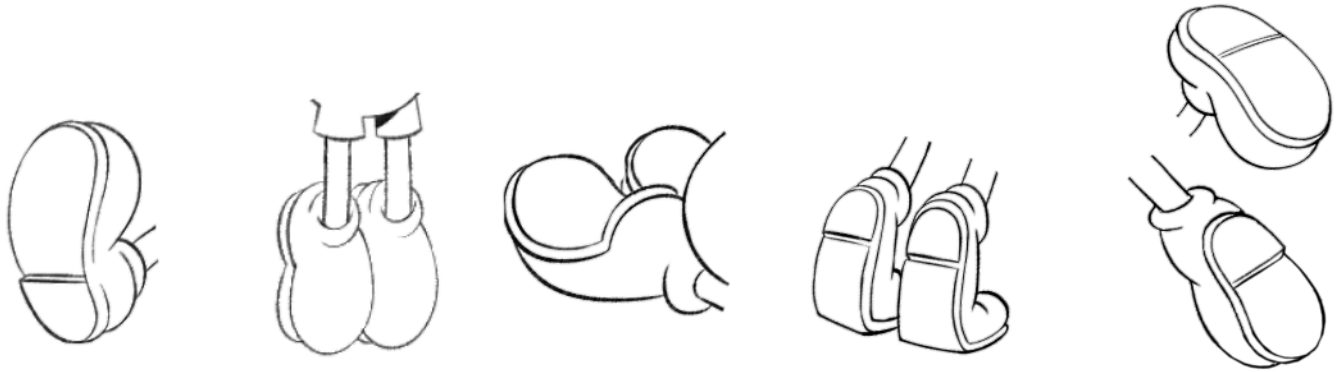
| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 17 | 01:00 |

# 9) Cuphead - Foot Chart



| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 18 | 01:00 |

# 9) Cuphead - Foot Chart (special poses)



out-stretched hanging squatting tippy toes leaping

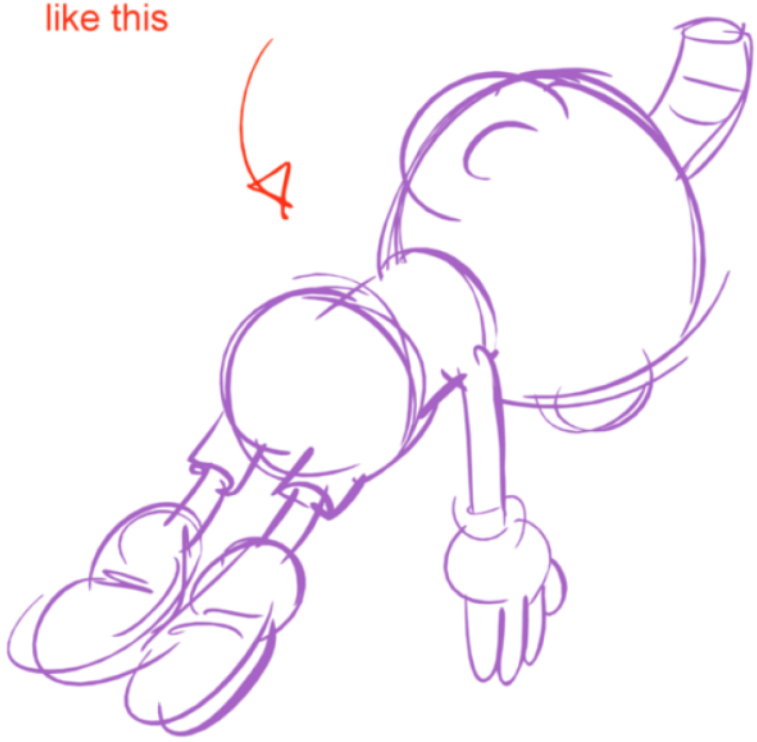
| Scene | Duration | Panel | Duration |
|---|---|---|---|
| 004 | 18:23 | 19 | 01:00 |

# 10) Milk Theory

- try to keep their milk inside their head, not splashing around or drawing too much attention to itself

- we cheat things as much as possible as to avoid people overthinking and asking logical questions about the milk and our characters' exposed heads

- try to angle the characters in ways that avoid problems/issues with gravity affecting the milk

this type of gag works sometimes, but we don't want to do it all the time

avoid showing the inside of their head in perspective like this